

Supplemental Material S1. Letter–sound correspondence lesson coding rubric.

| Instructional Step | Instructional Component | Implementation |
|-------------------------------------|---|--|
| Step 1: Introduction to task | <ul style="list-style-type: none"> Introduces the task (e.g., Today we are going to learn about letters and their sounds) | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Uses picture card template to label each word and relates @ least 2 target words to learner | |
| | <ul style="list-style-type: none"> Produces letter sound correctly (using sound NOT name) and points to letter on page a minimum of 2 times | <input type="checkbox"/> |
| | | Score: <input type="text"/> / 8 (must get 4 to move on) |
| Step 2: Model | <ul style="list-style-type: none"> Says, “I’ll show you” (or something similar to introduce the step) | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Places two letter tiles in front of learner | <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Produces the target sound correctly in each trial (e.g., mmm) | <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Points to or picks up the correct letter card | <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Provides a total of 2 trials/models | <input type="checkbox"/> |
| | | Score: <input type="text"/> / 8 (must get 4 to move on) |
| Step 3: Guided Practice | <ul style="list-style-type: none"> Says, “Let’s do this together” (or something to similar indicate next step) | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Increases the number of letter tiles – going from 2, to 3, to 4 | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Provides a minimum of 5 trials within Step 3 for a single letter-sound | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Rearranges the order of letter cards after each trial offered | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Says the target sound (e.g., “mmm”) correctly each trial | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | | Score: <input type="text"/> / 17 (must get 8 to move on) |
| Step 4: Independent Practice | <ul style="list-style-type: none"> States, “You try some” (or something to indicate next step) | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> A minimum of three trials with four letter cards | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Says the target sound correctly per trial (e.g., “mmm”) | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Rearranges the order of letter cards after each trial offered | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | <ul style="list-style-type: none"> Provides corrective feedback if the learner does not point, or points to incorrect letter (e.g., “that letter says, ‘sss,’ this letter is ‘mmm’”) | <input type="checkbox"/> |
| | <ul style="list-style-type: none"> | Score: <input type="text"/> / 11 (must get 6 to move on) |
| Step 5: Extension | <ul style="list-style-type: none"> Select an extension activity and try to provide 5 trials | <input type="checkbox"/> <input type="checkbox"/> |
| | | Score: <input type="text"/> / 2 (may not have time for 5 trials) |
| | | TOTAL: <input type="text"/> / 46 |

