

## **Supplemental Material S6.** Procedural reliability checklist for intervention phase: answering questions behavior

<b>Code Name:</b>
<b>Peer/Experimenter (Circle/Highlight one)</b>
<b>Coder's Name:</b>
<b>Date:</b>

*Directions: Place a check in the box if the step was completed. Place an X in the box if the step was not completed.*

### **Prior to Beginning of Session**

☐ iPad opened to home page on Proloquo2Go

### **Probe #1 (How are you?)**

- ☐ Peer or experimenter starts session by using aided modeling to state "Hi, how are you?"
- ☐ Peer/experimenter waits 5 s without giving cues
- ☐ Peer/experimenter selects participant's preferred game/activity

### **Probe #2 (Do you like this game)**

- ☐ Peer/experimenter uses aided modeling to ask "do you like this game?"
- ☐ Peer/experimenter waits 5 s without giving cues

*Did the participant answer yes or no respond? Go directly to probe labeled probe #3 or 4* ☐

*Did the participant answer no? See steps below labeled option for probe 3.* ☐

### **Option for Probe #3**

- ☐ Peer/experimenter selects another preferred activity.
- ☐ Peer/experimenter uses aided modeling to ask "do you like this game?"
- ☐ Peer/experimenter waits 5 s without giving cues

### **Probe #3 or 4**

*Highlight question asked*

- ☐ Peer/experimenter uses aided modeling to ask "are you having fun?" or "is it my turn?"
- ☐ Peer/experimenter waits 5 s without giving cues

### **Probe #4 or 5**

*Highlight question asked*

- ☐ Peer/experimenter uses aided modeling to ask "are you having fun?" or "is it my turn?"
- ☐ Peer/experimenter waits 5 s without giving cues

### **Probe #5 (if needed)**

*Highlight question asked*

- ☐ Peer/experimenter uses aided modeling to ask "are you having fun?" or "is it my turn?"
- ☐ Peer/experimenter waits 5 s without giving cues

## Systematic Instruction