

Supplemental Material S3. Procedural reliability checklist for baseline phase:
answering questions behavior.

Code Name:
Peer/Experimenter (Circle/Highlight one)
Coder's Name:
Date:

Directions: Place a check in the box if the step was completed. Place an X in the box if the step was not completed.

Prior to Beginning of Session

☐ iPad opened to home page on Proloquo2Go

Probe #1 (How are you?)

☐ Peer or experimenter starts session by using aided modeling to state "Hi, how are you?"

☐ Peer/experimenter waits 5 s without giving cues

☐ Peer/experimenter selects participant's preferred game/activity

Probe #2 (Do you like this game?)

☐ Peer/experimenter uses aided modeling to ask, "Do you like this game?"

☐ Peer/experimenter waits 5 s without giving cues

Did the participant answer yes or no respond? Go directly to probe labeled probe #3 or 4. ☐

Did the participant answer no? See steps below labeled option for probe 3. ☐

Option for Probe #3

☐ Peer/experimenter selects another preferred activity.

☐ Peer/experimenter uses aided modeling to ask, "Do you like this game?"

☐ Peer/experimenter waits 5 s without giving cues

Probe #3 or 4

Highlight question asked

☐ Peer/experimenter uses aided modeling to ask, "Are you having fun?" or "Is it my turn?"

☐ Peer/experimenter waits 5 s without giving cues

Probe #4 or 5

Highlight question asked

☐ Peer/experimenter uses aided modeling to ask, "Are you having fun?" or "Is it my turn?"

☐ Peer/experimenter waits 5 s without giving cues

Probe #5 (if needed)

Highlight question asked

☐ Peer/experimenter uses aided modeling to ask, "Are you having fun?" or "Is it my turn?"

☐ Peer/experimenter waits 5 s without giving cues

End of Session

☐ Session lasted 20-30 minutes

☐ No cues were given for the duration of the sessions

☐ Five probes were given targeting answering questions